

## **EVOLUTION RT SAE 10W-60**

EVOLUTION RT SAE 10W-60 is a semi-synthetic high-performance low-friction engine oil that combines the advantages of base oils produced with the latest refinery technology with those of synthetic components. The base oil composition and shear resistant VI enhancers ensure that the product retains its specified viscosity properties during the entire lubrication time. The ageing process of this engine oil is well managed over the permissible maximum oil change interval. Antioxidants and cleaning additives prevent deposits, keep pistons and valves clean and protect the engine against cold sludge. The low friction loss in the engine significantly reduces fuel consumption and emissions. Low evaporation loss prevents deposits in valves, sludging and laking, so that pistons and piston ring grooves are kept clean. EVOLUTION RT SAE 10W-60 is recommended for use in all passenger car engines (petrol or diesel) including models with diesel turbochargers and catalytic converters. Also suitable for motorcycles with 4-stroke engines on roads and off-road.

## **Specification**

ACEA A3/B4 API SN/CF

## **Recommended application**

| Technical data  | Unit    | Test according   | EVOLUTION RT SAE 10W-60 |
|-----------------|---------|------------------|-------------------------|
| density at 15°C | Kg/m³   | DIN EN ISO 12185 | 862                     |
| Flammable COC   | °C      | DIN ISO 2592     | 222                     |
| Pourpoint       | °C      | DIN ISO 3016     | -39                     |
| Viscosity 40°C  | mm²/s   | DIN 51562-1      | 184                     |
| Viscosity 100°C | mm²/s   | DIN 51562-1      | 25,8                    |
| VI              |         | DIN ISO 2909     | 175                     |
| TBN             | mgKOH/g | DIN ISO 3771     | 13,2                    |

The expiration date is 3 years after production date under the permission that the product is stored in a dark, dry and cool place.

The given data are typical data. Please observe instructions.

